

An application of computer algebra to direct samplers  
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References  search.



[http://www.math.kobe-u.ac.jp/  
HOME/taka/2018/rims-2018.pdf](http://www.math.kobe-u.ac.jp/HOME/taka/2018/rims-2018.pdf)

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\*Tatsuya Hiradai(神戸大, M2) の最近の結果も含む。

## What is a sampler?

given distribution.

Sampler = generate random vectors with a

### Example

Generate random vectors  $u = (u_1, u_2)$  satisfying

$$u_1 + u_2 = \beta, u_i \in \mathbf{N}_0$$

with the distribution

$$\frac{\beta!}{u_1!u_2!} p_1^{u_1} p_2^{u_2} \quad (1)$$

where  $p_i \geq 0, p_1 + p_2 = 1$ .

$$P(U = u) = (1)$$

When  $\beta = 2, p_i = 1/2$ , then

$$P(U = (0, 2)) = \frac{1}{4}, P(U = (1, 1)) = \frac{1}{2}, P(U = (2, 0)) = \frac{1}{4}$$

```
rbinom(20, size=2, prob=1/2);
```

```
[1] 1 2 1 2 1 1 0 2 0 1 1 2 2 0 2 2 1 2 1 1
```

stands for random vectors  $(1, 1), (2, 0), (1, 1), (2, 0), (1, 1), (1, 1), (0, 2), \dots$

## How to generate these random vectors by a direct sampler?

Input:  $\beta, p_1, p_2$

Output:  $(u_1, u_2)$

1.  $(c_1, c_2) = (0, 0)$  (init count vector)
2.  $e_1 = \frac{p_1}{p_1+p_2}, e_2 = \frac{p_2}{p_1+p_2}$ .
3. Divide  $[0, 1]$  by  $e_1 : e_2$ . It is divided into  $E_1, E_2$ .
4. Generate a random number in  $[0, 1]$  with the uniform distribution.
5. **if**  $t \in E_1$ , **then**  $c_1++$ ,  $\beta--$  **else if**  $t \in E_2$ , **then**  $c_2++$ ,  $\beta--$ .
6. **if**  $\beta > 0$ , **then** goto 4 **else** return  $u = (c_1, c_2)$ .

### Theorem (well-known)

The change of getting  $(u_1, u_2)$  is (1).

*Proof.* Let  $i_1, i_2, \dots, i_\beta$  be the sequence obtained in the step 5.  $i_j$  is 1 or 2. Note  $\#\{k \mid i_k = 1\} = c_1, \#\{k \mid i_k = 2\} = c_2$ . Then the chance of getting this index sequence is  $p_1^{c_1} p_2^{c_2}$ . When we have the count vector  $(c_1, c_2)$ , the number of positions of 1, 2 is  $\binom{\beta}{c_1}$ .

$$(3, 0) \quad \frac{1}{8}$$

$$(2, 1) \quad \frac{3}{8}$$

$$(1, 2) \quad \frac{3}{8}$$

$$(0, 3) \quad \frac{1}{8}$$

## What is the $A$ distribution?

$A$ :  $d \times n$  matrix. Integer entries<sup>†</sup>.  $p \in \mathbf{R}_{\geq 0}^n$ .  $u \in \mathbf{N}_0^n$ ,  $\beta \in \mathbf{N}_0^d$ . Put

$$Z_A(\beta; p) = \sum_{Au=\beta, u \in \mathbf{N}_0^n} \frac{p^u}{u!} \quad (2)$$

The  $A$  distribution of  $u \in \mathbf{N}_0^n$  is

$$P(U = u) = \frac{p^u}{u! Z_A(\beta; p)} \quad (3)$$

$u! = u_1! \cdots u_n!$ .

Example: When  $A = (1, 1)$ , it is the distribution of the previous slide.  $\beta_1! Z_A(\beta; p) = (p_1 + p_2)^\beta$ .

Mano's direct sampler for  $A$ -distribution: S. Mano, The  $A$ -hypergeometric System Associated with the Rational Normal Curve and Exchangeable Structures, *Electronic Journal of Statistics* 11 (2017), 4452–4487 <sup>‡</sup>.

<sup>†</sup>The first row consists of 1's.  $\text{rank} = d$ .

<sup>‡</sup><https://projecteuclid.org/euclid.ejs/1510887943>

## Direct sampler algorithm(S.Mano, 2018)

Input:  $\beta, \rho$

Output:  $c$

1.  $c := (0, 0, \dots, 0)$  (init count vector)
2.  $e_i := \frac{p_i Z(\beta - a_i; \rho)}{\beta_1 Z(\beta; \rho)}$ ,  $i = 1, \dots, n$ <sup>§</sup>.
3. Divide  $[0, 1]$  with  $e_1 : e_2 : \dots : e_n$ .
4. Generate a random number  $t$  in  $[0, 1]$  with the uniform distribution.
5. If  $t$  is in the segment of  $e_j$ , then increase  $c_j$  by 1.  $\beta := \beta - a_j$ .
6. If  $\beta \neq 0$ , then goto 2.

The output  $c$  satisfies  $Ac = \beta$ <sup>¶</sup>.  $a_i$  is the  $i$ -th column of the matrix  $A$ .

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<sup>§</sup>  $\beta - a_i \notin \mathbf{N}_0^d \Rightarrow e_i = 0$ .  $|\beta| = \beta_1 + \dots + \beta_d$

<sup>¶</sup> This  $\beta$  is not an intermediate beta, and is the input  $\beta$

## Evaluation of $e_j \Leftarrow$ Recurrence relation by computer algebra

1. Since D.Zeilberger from the late 1980's. The book "A = B", <https://www.math.upenn.edu/~wilf/AeqB.html>
2. Gröbner basis in the ring of differential difference operators  $(I + (S - 1)D_n) \cap D_{n-1}$ .  $S$  is a difference operator.
3. Creative Telescoping.  $(I + (S - 1)R_n) \cap R_{n-1}$ .

するのは  $\beta_1$  や  $A$  が大きいと計算時間の点で困難が増す。

## Theorem

1. Obtain a Pfaffian system of  $A$ -hypergeometric system (by Gröbner basis). This gives a recurrence relation for  $Z_A(\beta; p)$  and the transition probability  $e_i$  can be evaluated by the recurrence relation.  $\parallel$ .
2. The complexity of getting  $N$  random vectors is  $O(r^2 \beta_1 N)$  plus the complexity of computing the Gröbner basis.  $r$  is the normalized volume of  $A$ . Here, we assume the complexity of the arithmetics of rational numbers is  $O(1)$ .

Note:

1. The complexity of MCMC\*\* is  $O(n'(N * T + (\text{the number of burn-in})))$   $\dagger\dagger$ .
2. Goto-Matsumoto gave recurrence relations of  $E(k, n)$  by the twisted cohomology groups  $\Rightarrow$  efficient sampler.  $\dagger\dagger$ .
3. Direct sample: parallelizable, need no tuning of parameters.

$\parallel$  Implementation `tk_ds_ahg.rr`

\*\*Diaconis-Sturmfels, 1998, その後は “グレブナー道場” 参照



## gtt\_ds.rr の timing data

geom/stat	A	B	C	sum
A	2	2	0	4
B	8	9	2	19
C	0	0	3	3
sum	10	11	5	26

$$P = \begin{pmatrix} 1 & 9/10 & 11/10 \\ 1 & 13/10 & 99/100 \\ 1 & 1 & 1 \end{pmatrix}$$

$Au = \beta$  : the row sums and the column sums are fixed with the values above.

100 random vectors: 81.5s + 48.1s

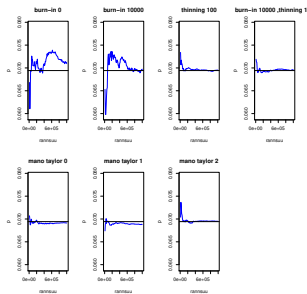
$r = 6$ ,  $\beta_1 = 26$ .

When  $5 \times 5$ ,  $r = \binom{8}{4} = 70$ .

bignum...

## Evaluation of a $p$ -value by MCMC and direct sampler(Tatsuya Hiradai (M

The figure is evaluations of  $p$ -values by the  $\chi^2$  test statistics. Here,  $p$  is


$$\begin{pmatrix} 1.01 & 1.05 & 0.95 & 1.06 & 0.93 \\ 0.97 & 1.05 & 0.97 & 1.07 & 0.97 \\ 0.94 & 1.03 & 0.98 & 0.99 & 1.07 \\ 0.97 & 1.01 & 0.93 & 0.99 & 1.01 \\ 1.01 & 1.01 & 0.99 & 1.03 & 1.06 \end{pmatrix}$$

The direct sampler by Hiradai does not use the recurrence and use the approximation of  $Z_A(\beta; p)$  by the Taylor expansion at  $p = \mathbf{1}$ . It works well by the Taylor expansion upto the degree 2.

## Contingency table, timing data

geom/stat	5	4	3	2	1	sum
5	2	1	1	0	0	4
4	8	3	3	0	0	14
3	0	2	1	1	1	5
2	0	0	0	1	1	2
1	0	0	0	0	1	1
sum	10	6	5	2	3	26

990,000 samples.

MCMC	CPU time
burn-in:0, no thinng	362,809
burn-in:10000, no thinng	378,440
burn-in:0 thinng:100	17,063,450
burn-in:10000 thinng:100	17,064,158
MANO	
Taylor 0th	27,174,019
Taylor 1th	289,105,633
Taylor 2th	14,849,937,181

CPU time\* 1,000,000=1 second.

\*By `clock()`. Xeon E5-4650 CPU, 2.7 GHz; 256 GB of memory.

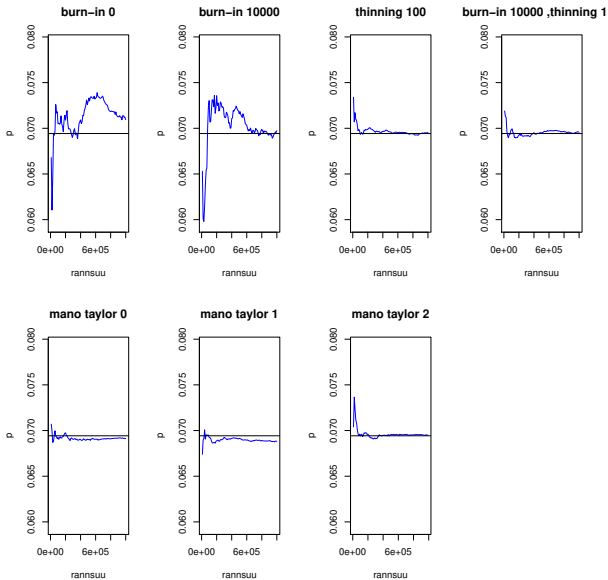


Figure: Evaluation of a  $p$ -value by MCMC and direct sampler(Tatuya Hiradai (M2))[拡大図] 右端は thinning 100(が切れてる)

## A 超幾何系 (とぼす)

$A: d \times n$  行列. 整数成分.  $A$  の列ベクトルは  $a_i$ .  $a_i$  は  $\mathbf{Z}^d$  を生成.  
 $\beta = (\beta_1, \dots, \beta_d) \in \mathbf{C}^d$  (parameters).

$$\mathbf{C}\langle x_1, \dots, x_n, \partial_1, \dots, \partial_n \rangle, \quad x_j x_i = x_j x_i, \partial_i \partial_j = \partial_j \partial_i, \partial_i x_j = x_j \partial_i + \delta_{ij}$$

を  $D$  または  $D_n$  と書く.

### Definition

$A$ -hypergeometric system または GKZ hypergeometric system  
(GKZ, 1989),  $H_A(\beta)$ ,  $M_A(\beta) = D_n/H_A(\beta)$ :

$$(E_i - \beta_i) \bullet f = 0, \quad E_i - \beta_i = \sum_{j=1}^n a_{ij} x_j \partial_j - \beta_i, \quad (i = 1, \dots, d)$$

$$\square_u \bullet f = 0, \quad \square_u = \prod_{\{i \mid 1 \leq i \leq n, u_i > 0\}} \partial_i^{u_i} - \prod_{\{j \mid 1 \leq j \leq n, u_j < 0\}} \partial_j^{-u_j}$$

with  $u \in \mathbf{Z}^n$  running over all  $u$  such that  $Au = 0$ ,  $u \neq 0$ .

$I_A$  は  $\square_u$  達が  $\mathbf{C}[\partial_1, \dots, \partial_n]$  で生成するイデアル.

## 例 (とばす)

$$A(F_C, 2) = \begin{pmatrix} 1 & 0 & 0 & -1 & 0 & 0 \\ 0 & 1 & 0 & 0 & -1 & 0 \\ 0 & 0 & 1 & 0 & 0 & -1 \\ 1 & 1 & 1 & 1 & 1 & 1 \end{pmatrix}$$

$\text{degree}(I_A) = \text{vol}(A)$ .

### Example

Macaulay2 commands to evaluate the volume (the degree) of  $A(0134)$ . Here, `o5` is  $I_A$ .

```
loadPackage "FourTiTwo"
M=matrix "1,1,1,1; 0,1,3,4"
R=QQ[a..d]
I=toricGroebner(M,R)
  o5 = ideal (b^3 - a^2*c, b*c - a*d, - a*c^2 + b^2*d, c^3 - b*d^2)
degree(I)
  o6 = 4
```

## contiguity と例(とぼす)

性質:  $f$  が  $H_A(\beta)$  の解なら,  $\partial_i f$  は  $H_A(\beta - a_i)$  の解となる.  
 $f$  および  $f$  の偏微分を basis vector  $F$  とした Pfaffian

$$\partial_i F = P_i F$$

を作ると,  $P_i$  は contiguity

$$P_i(\beta)F(\beta; x) = F(\beta - a_i; x)$$

を与える.  $\Rightarrow$  期待値の比  $e_i$  の計算が漸化式で可能

例:  $A = [[1, 1, 1], [0, 1, 2]]$ . Pfaffian は

$$\partial_2 - \begin{pmatrix} \frac{\beta_2}{x_1} & -\frac{2x_3}{x_2} \\ \frac{2\beta_2(\beta_2-1)x_1}{4x_2(x_1x_3-x_2^2)} & \frac{-4(\beta_2-1)x_1x_3+(\beta_2-2\beta_1)x_2^2}{4x_2(x_1x_3-x_2^2)} \end{pmatrix}$$

```
load("tk_ds_ahg.rr")$ C=tk_ds_ahg.build_contiguity_0([[1,1,1],[0,1,2]])
```

Example: Naive evaluation of  $Z$  is time consuming 1

Contiguity relation/Recurrence relation

$$\partial_i \bullet Z_A(\beta; x) = Z_A(\beta - a_i; x)$$

(the contiguity relation)

Numerical evaluation of hypergeometric polynomial becomes hard problem when  $\dim \text{Ker } A$  and the rank of  $H_A(\beta)$  increase and  $\beta$  becomes larger.

Example:

$$F_C(a, b, c; y) = \sum_{k \in \mathbf{N}_0^n} \frac{(a)_{|k|} (b)_{|k|}}{\prod k_i! \prod (c_i)_{k_i}} y^k, \quad A = \begin{pmatrix} \mathbf{1} & \mathbf{1} \\ E_{n+1} & -E_{n+1} \end{pmatrix}$$

where  $(a)_m = a(a+1) \cdots (a+m-1)$  and  $|k| = k_1 + \cdots + k_n$ .

$n = 4$ ,  $a = -179 - N$ ,  $b = -139 - N$ ,  $c = (37, 23, 13, 31)$ ,

$y = (31/64, 357/800, 51/320, 87/160)$

$N$	Evaluating series	method of Macaulay type matrix
0	6822s (1.89 hour)	61399s (about 17 hours)
100	138640s (1 day and about 14.5 h)	73126s (about 20.3 hours)
200	More than 2 days	84562s (about 23.5 hours)



## Example: Naive evaluation of $Z$ is time consuming 2

$N=200$

$A = [[1, 0, 0, 1, 0, 1, 0, 1, 0, 1, 0, 1], [0, 1, 0, 1, 0, 1, 0, 1, 0, 1], [0, 0, 1, -1, 0, 0, 0, 0, 0, 0], [0, 0, 0, 0, 1, -1, 0, 0, 0, 0], [0, 0, 0, 0, 0, 0, 0, 0, 0, 0]]$

$Beta = [452, 412, -37, -23, -13, 31]$

at ( $x_1, x_2, x_3, x_4, x_5, x_6, x_7, x_8, x_9, x_{10}$ ) =  $[140/411, 40/137, 25/822, 31/411, 14/411, 17/274, 17/822, 5/137, 10/137, 29/822]$

oohg\_native=0, oohg\_curl=1

EV( $x_3$ ) =  $[484018240471728953822203320553380653219481012643866487201043272204554116427335942534923953734369863656998391689243859475296234352137555517730222159221047221525046528456147511166276227650243450974228077430575009219352322931316768516157628620146639946648721346938153566373438419388097474182951426132409623333434427535082203520313105491672681943516517877832538986600002769954889790599348816719639272827773538373088537403576682658441944222849842515553043842429125888595116006553306378943684005607207680083449525569604031294035766826584420636859057551023139439540444360178054580858641760937317843818981263740587028035356318196511904938764035019417725144895331947497817468402087056746060088760317342886715324762007018565160119564515972685383799358743209062720142982595156985628080863960988690611022042551157063876491557859146442800043022086834093773944359573932056327206030262721912023810463723569352286063413912998077871191506911]$

Time=84562.4

$N$	Evaluating of series	method of Macaulay type matrix
0	6822s (1.89 hour)	61399s (about 17 hours)
100	138640s (1 day and about 14.5 h)	73126s (about 20.3 hours)
200	More than 2 days	84562s (about 23.5 hours)

Intel Xeon E5-4650 (2.7GHz) with 256G memory, the computer algebra system Risa/Asir (20140528).

## Software

gtt\_ds.rr, tk\_ds\_ahg.rr.

```
[1822] load("gtt_ds.rr");
[2720] gtt_ds.direct_sampler([[4,14,3],[10,6,5]],
                             [[1,9/10,11/10],[1,13/10,99/100],[1,1,1]]);
[ 0 1 3 ]
[ 8 5 1 ]
[ 2 0 1 ]
[2721] gtt_ds.direct_sampler([[4,14,3],[10,6,5]],[[1,9/10,11/10],[1,13/
[ 3 1 0 ]
[ 6 4 4 ]
[ 1 1 1 ]
[2722] gtt_ds.direct_sampler([[4,14,3],[10,6,5]],[[1,9/10,11/10],[1,13/
[ 2 1 1 ]
[ 6 4 4 ]
[ 2 1 0 ]
```

Creative telescoping is useful.

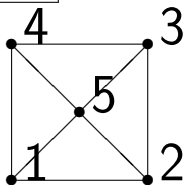


Figure: Graph for  $A$

$$A^T = \begin{pmatrix} 1 & 1 & 0 & 0 & 0 \\ 0 & 1 & 1 & 0 & 0 \\ 0 & 0 & 1 & 1 & 0 \\ 1 & 0 & 0 & 1 & 0 \\ 1 & 0 & 0 & 0 & 1 \\ 0 & 1 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 & 1 \\ 0 & 0 & 0 & 1 & 1 \end{pmatrix} \quad (4)$$

When the vertex  $i$  and the vertex  $j$  is connected, set 1 on the  $i$ -th column and the  $j$ -th column (Figure 2).

Creative telescoping is useful.

Want recurrences of  $Z_A(b; \mathbf{1})$  w.r.t  $b$

Answer by HolonomicFunctions.m (Christopher Koutschan),  
<https://risc.jku.at/m/christoph-koutschan/>

$$\begin{aligned} & ((1 + b_1)(1 + 2b_1)(1 + b_1 + b_2 + b_3 + b_4 - b_5)(1 + b_1 - b_2 + b_3 - b_4 + b_5))S_1 \\ + & (1 + b_1 + b_3)(1 + 2b_1 + 2b_3)(b_1 - b_2 + b_3 - b_4 - b_5), \\ & (1 + b_2)(1 + 2b_2)(-1 + b_1 - b_2 + b_3 - b_4 - b_5)(1 + b_1 + b_2 + b_3 + b_4 - b_5)S_2 \\ + & (1 + b_2 + b_4)(1 + 2b_2 + 2b_4)(b_1 - b_2 + b_3 - b_4 + b_5), \\ & (1 + b_3)(1 + 2b_3)(1 + b_1 + b_2 + b_3 + b_4 - b_5)(1 + b_1 - b_2 + b_3 - b_4 + b_5)S_3 \\ + & (1 + b_1 + b_3)(1 + 2b_1 + 2b_3)(b_1 - b_2 + b_3 - b_4 - b_5), \\ & (1 + b_4)(1 + 2b_4)(-1 + b_1 - b_2 + b_3 - b_4 - b_5)(1 + b_1 + b_2 + b_3 + b_4 - b_5)S_4 \\ + & (1 + b_2 + b_4)(1 + 2b_2 + 2b_4)(b_1 - b_2 + b_3 - b_4 + b_5), \\ & (-1 + b_1 - b_2 + b_3 - b_4 - b_5)(1 + b_1 - b_2 + b_3 - b_4 + b_5)S_5 \\ - & (-b_1 - b_2 - b_3 - b_4 + b_5) \end{aligned}$$

Here,  $S_i f(b_i) = f(b_i + 1)$  (difference operator w.r.t.  $b_i$ ).

## Creative telescoping is useful 2

Input to Mathematica

```
ann4 = Annihilator[(1/Factorial[u1])*(1/Factorial[u2])*(1/  
  Factorial[u3])*(1/  
  Factorial[-b1 - b2 - b3 + u1 + u2 + b4 + b5])*(1/  
  Factorial[2*b3 - u2 - u3])*(1/Factorial[2*b2 - u1 - u2])*(1/  
  Factorial[b1 - b2 - b3 + u2 + u3 - b4 + b5])*(1/  
  Factorial[b1 + b2 + b3 - u1 - u2 - u3 + b4 - b5])*1, {S[b1],  
  S[b2], S[b3], S[b4], S[b5], S[u1], S[u2], S[u3]}]  
FindCreativeTelescoping[ann4, {S[u1] - 1, S[u2] - 1,  
  S[u3] - 1}, {S[b1], S[b2], S[b3], S[b4], S[b5]}]
```

Heuristics (by C.Kouchan) to find a smaller denominator polynomial is a point.

Interesting  $A \Rightarrow$  Want a direct sampler  $\Rightarrow$   
Recurrence relations by computer algebra

Introductory book on computer algebra and recurrence relations:  
The book “ $A = B$ ”,  
<https://www.math.upenn.edu/~wilf/AeqB.html>

Gröbner basis of $I_A$	$\Rightarrow$	MCMC <sup>†</sup>
Recurrence of $A$ -hypergeometric $fn^{\ddagger}$	$\Rightarrow$	Mano's direct sampler <sup>§</sup> .

1. 素手で (理論的考察で) 漸化式を作れば, random vector を生成する高速アルゴリズムが作れる.
2. 計算代数の手法で  $Z_A(\beta; p)$  の  $\beta$  についての漸化式が作れば高速な direct sampler が作れる.

<sup>†</sup>see, e.g., the book Gröbner Bases: statistics and software systems

<sup>‡</sup>= contiguity

<sup>§</sup>S.Mano, Partitions, Hypergeometric Systems, and Dirichlet Processes in Statistics, JSS Research Series in Statistics (2018), Springer