

# OpenXM/Risa/Asir-Contrib

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OpenXM/Risa/Asir-Contrib User's Manual (日本語版)  
Edition 1.3.1 for OpenXM/Asir2000  
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by OpenXM Developing Team

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## 1 はじめに

数式処理システム `asir` は `OpenXM` プロトコル (Open message eXchange for Mathematics, <http://www.openxm.org>) をサポートしたサーバをコンポーネントとして利用できる。これらのサーバを呼ぶためのインタフェース関数はファイル '`OpenXM/rc/asirrc`' をロードすることによりシステムに読み込まれる。`Risa/Asir` (`OpenXM` 配布版) では起動時に自動的にこのファイルが読まれる。`Risa/Asir` (`OpenXM` 配布版) は、このマニュアルでは `OpenXM/Risa/Asir` と呼ぶ。このマニュアルでは `asir` 用のこれらの関数およびユーザ言語で書かれた数学関数およびユーティリティ関数を説明する。

`OpenXM` プロトコルの技術的詳細については、'`$(OpenXM_HOME)/doc/OpenXM-specs`' にあるファイル '`openxm-jp.tex`' を見て下さい。

それでは、あなたの計算機上で数学をお楽しみ下さい。

List of contributors:

- Maekawa, Masahide (Oct., 1999 – : CVS server)
- Noro, Masayuki (Jan., 1996 – : `OpenXM` Protocol OXRFC-100, `asir2000`)
- Ohara, Katsuyoshi (Jan., 1998 – : `ox_math`, `oxc` OXRFC-101)
- Takayama, Nobuki (Jan., 1996 – : `OpenXM` Protocol OXRFC-100, `kan/sm1`, `asir-contrib`)
- Tamura, Yasushi (Nov., 1998 – : `OpenMath` proxy, `tfb`)
- Fujimoto, Mitsushi (Windows)
- Iwane, Hidenao (Knapsack factorizer)
- Nakayama, Hiromasa (Gaussian elimination)
- Okutani, Yukio (Oct., 1999 – Feb., 2000 : `matrix`, `diff`, ...)
- Stillman, Mike (Macaulay 2 client and server)
- Tsai, Harrison (Macaulay 2 client and server)

この Contrib パッケージの著作権については, `OpenXM/Copyright` を見て下さい.  
有用だともいますが無保証です.

## 2 Asir/Contrib のロード方法.

‘OpenXM/rc/asirrc’ をロードすることにより Asir/Contrib の主な関数が利用可能となる. OpenXM/Risa/Asir では ASIR\_CONFIG 環境変数によりこのファイルを起動時に読みこんでいる. ‘names.rr’ が Asir/Contrib のトップレベルのファイルである. このファイルよりその他のファイルが読み込まれている. 一部のパッケージは ‘names.rr’ からは読み込まれないので, 明示的に読み込む必要がある.

A sample of ‘asirrc’ to use Asir/Contrib.

```
load("gr")$
load("primdec")$
load("katsura")$
load("bfct")$
load("names.rr")$
load("oxrffc103.rr")$
User_asirrc=which(getenv("HOME")+"/.asirrc")$
if (type(User_asirrc)!=0)
  if (!ctrl("quiet_mode")) print("Loading ~/.asirrc")$
  load(User_asirrc)$
else $
end$
```

### 3 Asir Contrib の関数名について

Asir Contrib には (1) 標準的な名前で定義された数学函数 (`names.rr` および (2) Asir 標準函数以外の有用なライブラリ函数および (3) OpenXM サーバを `asir` から呼ぶための函数が含まれている。

Asir Contrib の関数名はモジュール化されているかまたは次の形をしている: カテゴリ名\_関数名

標準的な数学函数は実体へのラッパーである。たとえば `sm1.hilbert` は OpenXM サーバ `sm1` の Hilbert 函数の計算函数を呼び出す函数である。一方 `poly_hilbert_polynomial` は Asir Contrib の Hilbert 函数を計算するための (1) に属する標準的な関数名である。標準函数 `poly_hilbert_polynomial` は、現在 `sm1.hilbert` を呼び出して Hilbert 函数を計算しているが、これは将来変更されるかもしれない。たとえば、Asir 言語で記述された有用なライブラリ函数集 `commutativeRing.rr` が開発されて Hilbert 函数の計算函数 `commutativeRing_hilbert_polynomial` が含まれるようになったら、標準函数 `poly_hilbert_polynomial` は、`commutativeRing_hilbert_polynomial` を呼び出して Hilbert 函数を計算するようになるかもしれない。したがって、ユーザプログラムは標準数学函数名を用いるのが望ましい。

標準数学函数名は、OpenXM project において、全てのプロジェクトで共通の仕様を持つように努力している。たとえば、`kan/k0` も Asir Contrib と同様の標準数学函数名を持つ予定である。現在実験的に数学函数のカテゴリ `complex` 複体 (複素数でない) のマニュアルを `kan/k0`, `asir/contrib` で共通化を試みている。

以下の章は、標準数学函数の解説をおこない、それからライブラリ函数、それから、OpenXM サーバのインタフェースの説明をおこなう。

## 4 Windows 版 Asir-contrib

Windows でも不完全ながら asir-contrib が動作する。現在, 外部コンポーネント sm1 および, 外部コンポーネント を利用しない asir-contrib の関数が動作する。Cygwin 環境では外部コンポーネント sm1, phc が動作する。その他の外部コンポーネントは動作しない。

次の関数は Windows では動作しない。Windows での cygwin 環境では動作する場合がある。

- gnuplot.\*
- om.\*
- mathematica.\*
- phc.\*
- print\_dvi\_form
- print\_gif\_form
- print\_open\_math\_xml\_form
- print\_png\_form
- print\_xdvi\_form
- print\_xv\_form
- tigers\_xv\_form

## 5 基礎 (標準函数)

### 5.0.1 base\_cancel

`base_cancel(S)`

: It simplifies  $S$  by canceling the common factors of denominators and numerators.

Example:

```
base_cancel([(x-1)/(x^2-1), (x-1)/(x^3-1)]);
```

### 5.0.2 base\_choose

`base_choose(L,M)`

: It returns the list of the order  $M$  subsets of  $L$ .

Example:

```
base_choose([1,2,3],2);
```

It outputs all the order 2 subsets of the set  $\{1,2,3\}$

### 5.0.3 base\_flatten

`base_flatten(S)`

: It flattens a nested list  $S$ .

Example:

```
base_flatten([[1,2,3],4]);
```

### 5.0.4 base\_intersection

`base_intersection(A,B)`

: It returns the intersection of  $A$  and  $B$  as a set.

Example:

```
base_intersection([1,2,3],[2,3,5,[6,5]]);
```

### 5.0.5 base\_memberq

`base_memberq(A,S)`

: It returns 1 if  $A$  is a member of the set  $S$  else returns 0.

Example:

```
base_memberq(2,[1,2,3]);
```

### 5.0.6 base\_permutation

`base_permutation(L)`

: It outputs all permutations of  $L$ . BUG; it uses a slow algorithm.

Example:

```
base_permutation([1,2,3,4]);
```

### 5.0.7 base\_position

`base_position(A,S)`  
: It returns the position of  $A$  in  $S$ .

Example:

```
base_position("cat",["dog","cat","monkey"]);
```

### 5.0.8 base\_prune

`base_prune(A,S)`  
: It returns a list in which  $A$  is removed from  $S$ .

Example:

```
base_prune("cat",["dog","cat","monkey"]);
```

### 5.0.9 base\_replace

`base_replace(S,Rule)`  
: It rewrites  $S$  by using the rule  $Rule$

Example:

```
base_replace(x^2+y^2,[[x,a+1],[y,b]]);
```

$x$  is replaced by  $a+1$  and  $y$  is replaced by  $b$  in  $x^2+y^2$ .

### 5.0.10 base\_replace\_n

`base_replace_n(S,Rule)`  
: It rewrites  $S$  by using the rule  $Rule$ . It is used only for specializing variables to numbers and faster than `base_replace`.

Example:

```
base_replace_n(x^2+y^2,[[x,1/2],[y,2.0+3*@i]]);
```

$x$  is replaced by  $1/2$  and  $y$  is replaced by  $2.0+3*\text{in } x^2+y^2$ .

### 5.0.11 base\_set\_minus

`base_set_minus(A,B)`  
:  $A \setminus B$

Example:

```
base_set_minus([1,2,3],[3,4,5]);
```

### 5.0.12 base\_set\_union

`base_set_union(A,B)`  
:  $A \cup B$

Example:

```
base_set_union([1,2,3],[3,4,5]);
```



**5.0.13 base\_subsetq**

`base_subsetq( $A, B$ )`  
: if  $A \subseteq B$ , then it returns 1 else 0.

Example:

```
base_subsetq([1,2],[1,2,3,4,5]);
```

**5.0.14 base\_subsets\_of\_size**

`base_subsets_of_size( $K, S$ )`  
: It outputs all subsets of  $S$  of the size  $K$ . BUG; it uses a slow algorithm. Do not input a large  $S$ .

Example:

```
base_subsets_of_size(2,[3,5,3,2]);
```

## 6 数 (標準数学函数)

### 6.0.1 number\_abs

`number_abs( $X$ )`  
:

Example:

```
number_abs(-3);
```

### 6.0.2 number\_ceiling

`number_ceiling( $X$ )`  
:

Example:

```
number_abs(1.5);
```

### 6.0.3 number\_factor

`number_factor( $X$ )`  
: It factors the given integer  $X$ .

Example:

```
number_factor(20);
```

### 6.0.4 number\_floor

`number_floor( $X$ )`  
:

Example:

```
number_floor(1.5);
```

### 6.0.5 number\_imaginary\_part

`number_imaginary_part( $X$ )`  
:

Example:

```
number_imaginary_part(1+2*i);
```

### 6.0.6 number\_is\_integer

`number_is_integer( $X$ )`  
:

Example:

```
number_is_integer(2/3);
```

### 6.0.7 number\_real\_part

`number_real_part(X)`  
:

Example:

```
number_real_part(1+2*@i);
```

## 7 微積分 (標準数学函数)

## 8 級数 (標準数学函数)

## 9 特殊函数 (標準数学函数)

まだ書いてない.

## 10 行列 (標準数学函数)

### 10.0.1 matrix\_clone

`matrix_clone(M)`

: It generates the clone of the matrix  $M$ .

Example:

```
matrix_clone(matrix_list_to_matrix([[1,1],[0,1]]));
```

### 10.0.2 matrix\_det

`matrix_det(M)`

: It returns the determinant of the matrix  $M$ .

Example:

```
poly_factor(matrix_det([[1,x,x^2],[1,y,y^2],[1,z,z^2]]));
```

### 10.0.3 matrix\_diagonal\_matrix

`matrix_diagonal_matrix(L)`

: It returns the diagonal matrix with diagonal entries  $L$ .

Example:

```
matrix_diagonal_matrix([1,2,3]);
```

References:

```
matrix_list_to_matrix
```

### 10.0.4 matrix\_eigenvalues

`matrix_eigenvalues(M)`

: It returns the eigenvalues of the matrix  $M$ .

Example:

```
matrix_eigenvalues([[x,1],[0,y]]);
```

### 10.0.5 matrix\_identity\_matrix

`matrix_identity_matrix(N)`

: It returns the identity matrix of the size  $N$ .

Example:

```
matrix_identity_matrix(5);
```

References:

```
matrix_diagonal_matrix
```

### 10.0.6 matrix\_image

`matrix_image(M)`

: It computes the image of  $M$ . Redundant vectors are removed.

Example:

```
matrix_image([[1,2,3],[2,4,6],[1,0,0]]);
```

References:

`matrix_kernel`

### 10.0.7 matrix\_inner\_product

`matrix_inner_product(A,B)`

: It returns the inner product of two vectors  $A$  and  $B$ .

Example:

```
matrix_inner_product([1,2],[x,y]);
```

### 10.0.8 matrix\_inverse

`matrix_inverse(M)`

: It returns the inverse of the matrix  $M$ .

Example:

```
matrix_inverse([[1,2],[0,1]]);
```

### 10.0.9 matrix\_kernel

`matrix_kernel(M)`

: It returns the basis of the kernel of the matrix  $M$ .

Example:

```
matrix_kernel([[1,1,1,1],[0,1,3,4]]);
```

### 10.0.10 matrix\_list\_to\_matrix

`matrix_list_to_matrix(M)`

: It translates the list  $M$  to a matrix.

Example:

```
print_xdvi_form(matrix_list_to_matrix([[1,1],[0,2]]));
```

References:

`matrix_matrix_to_list`

### 10.0.11 matrix\_matrix\_to\_list

`matrix_matrix_to_list(M)`

: It translates the matrix  $M$  to a list.

References:

`matrix_list_to_matrix`



**10.0.12 matrix\_rank**`matrix_rank(M)`: It returns the rank of the matrix  $M$ .

Example:

`matrix_rank([[1,1,1,1],[0,1,3,4]]);`**10.0.13 matrix\_solve\_linear**`matrix_solve_linear(M,X,B)`: It solves the system of linear equations  $M X = B$ 

Example:

`matrix_solve_linear([[1,2],[0,1]],[x,y],[1,2]);`**10.0.14 matrix\_submatrix**`matrix_submatrix(M,Ind)`: It returns the submatrix of  $M$  defined by the index set  $Ind$ .

Example:

`matrix_submatrix([[0,1],[2,3],[4,5]],[1,2]);`**10.0.15 matrix\_transpose**`matrix_transpose(M)`: It returns the transpose of the matrix  $M$ .

References:

`matrix_list_to_matrix`

## 11 Graphic(標準数学函数)

まだ書いてない.

## 12 表示 (標準数学函数)

### 12.0.1 print\_dvi\_form

`print_dvi_form(S)`

: It outputs  $S$  to a dvi file.

Example:

```
print_dvi_form(x^2-1);
```

References:

`print_xdvi_form`, `print_tex_form`

### 12.0.2 print\_em

`print_em(S)`

: It outputs  $S$  by a font to emphasize it.

Example:

```
print_em(x^2-1);
```

### 12.0.3 print\_gif\_form

`print_gif_form(S)`

: It outputs  $S$  to a file of the gif format.

`print_gif_form(S | table=key0)`

: This function allows optional variables *table*

Example:

```
print_gif_form(newmat(2,2,[[x^2,x],[y^2-1,x/(x-1)]]));
```

References:

`print_tex_form`

### 12.0.4 print\_input\_form

`print_input_form(S)`

: It transforms  $S$  to a string which can be parsed by asir.

Example:

```
print_input_form(quote(x^3-1));
```

### 12.0.5 print\_open\_math\_tfb\_form

`print_open_math_tfb_form(S)`

: It transforms  $S$  to a tfb format of OpenMath XML.

Description:

It is experimental. You need to load `taka_print_tfb.rr` to call it.

Example:

```
print_open_math_tfb_form(quote(f(x,1/(y+1))+2));
```

### 12.0.6 print\_open\_math\_xml\_form

`print_open_math_xml_form(S)`

: It transforms  $S$  to a string which is compliant to OpenMath(1999).

Example:

```
print_open_math_xml_form(x^3-1);
```

References:

[www.openmath.org](http://www.openmath.org)

### 12.0.7 print\_output

`print_output(Obj)`

: It outputs the object  $Obj$  to a file. If the optional variable  $file$  is set, then it outputs the  $Obj$  to the specified file, else it outputs it to "asir\_output\_tmp.txt". If the optional variable  $mode$  is set to "w", then the file is newly created. If the optional variable is not set, the  $Obj$  is appended to the file.

`print_output(Obj | file=key0, mode=key1)`

: This function allows optional variables  $file$ ,  $mode$

Example:

```
print_output("Hello"|file="test.txt");
```

References:

`glib_tops`, ( , )

### 12.0.8 print\_ox\_rfc100\_xml\_form

`print_ox_rfc100_xml_form(S)`

: It transforms  $S$  to a string which is compliant to OpenXM RFC 100.

Example:

```
print_ox_rfc100_xml_form(x^3-1);
```

References:

[www.openxm.org](http://www.openxm.org)

### 12.0.9 print\_png\_form

`print_png_form(S)`

: It transforms  $S$  to a file of the format png. dvi png should be installed.

Example:

```
print_png_form(x^3-1);
```

References:

`print_tex_form`

### 12.0.10 print\_terminal\_form

`print_terminal_form(S)`

: It transforms  $S$  to the terminal form???

**12.0.11 print\_tex\_form****print\_tex\_form(*S*)**: It transforms *S* to a string of the LaTeX format.**print\_tex\_form(*S* | *table*=key0,*raw*=key1)**: This function allows optional variables *table*, *raw*

Description:

The global variable `Print_tex_form_fraction_format` takes the values "auto", "frac", or "/". The global variable `Print_tex_form_no_automatic_subscript` takes the values 0 or 1. BUG; A large input *S* cannot be translated.

Example:

```
print_tex_form(x*dx+1 | table=[["dx","\partial_x"]]);
```

The optional variable *table* is used to give a translation table of asir symbols and tex symbols.

References:

```
print_xdvi_form
```

**12.0.12 print\_tfb\_form****print\_tfb\_form(*S*)**: It transforms *S* to the tfb format.

Example:

```
print_tfb_form(x+1);
```

**12.0.13 print\_xdvi\_form****print\_xdvi\_form(*S*)**: It transforms *S* to a xdvi file and previews the file by xdvi.

Example 0:

```
print_xdvi_form(newmat(2,2,[[x^2,x],[y^2-1,x/(x-1)]]));
```

Example 1:

```
print_xdvi_form(print_tex_form(1/2));
```

References:

```
print_tex_form , print_dvi_form
```

**12.0.14 print\_xv\_form****print\_xv\_form(*S*)**: It transforms *S* to a gif file and previews the file by xv.**print\_xv\_form(*S* | *input*=key0,*format*=key1)**: This function allows optional variables *input*, *format*

Example 0:

```
print_xv_form(newmat(2,2,[[x^2,x],[y^2-1,x/(x-1)]]));
```

Example 1:

```
print_xv_form(x+y | format="png");
```

If the optional variable `format="png"` is set, png format will be used to generate an input for xv.

References:

```
print_tex_form , print_gif_form
```

## 13 多項式 (標準数学函数)

### 13.0.1 poly\_degree

`poly_degree(F)`

: It returns the degree of  $F$  with respect to the given weight vector.

`poly_degree(F | weight=key0, v=key1)`

: This function allows optional variables *weight*, *v*

Description:

The weight is given by the optional variable *weight* *w*. It returns  $\text{ord}_w(F)$

Example:

```
poly_degree(x^2+y^2-4 |weight=[100,1],v=[x,y]);
```

### 13.0.2 poly\_elimination\_ideal

`poly_elimination_ideal(I, VV)`

: It computes the ideal intersection of  $I$  and the monomial ideal generated by  $VV$ .

`poly_elimination_ideal(I, VV | grobner_basis=key0, v=key1)`

: This function allows optional variables *grobner\_basis*, *v*

Description:

If *grobner\_basis* is "yes",  $I$  is assumed to be a Grobner basis. The optional variable *v* is a list of variables which defines the ring of polynomials.

Example 0:

```
poly_elimination_ideal([x^2+y^2-4,x*y-1],[x]);
```

Example 1:

```
A = poly_grobner_basis([x^2+y^2-4,x*y-1]|order=2,v=[y,x]);
poly_elimination_ideal(A,[x]|grobner_basis="yes");
```

References:

`gr` , `hgr` , `gr_mod` , `dp_*`

### 13.0.3 poly\_expand

`poly_expand(F)`

: This is an alias of `poly_sort`.

References:

`poly_sort`

### 13.0.4 poly\_factor

`poly_factor(F)`

: It factorizes the polynomial  $F$ .

Example:

```
poly_factor(x^10-y^10);
```

### 13.0.5 poly\_gcd

`poly_gcd(F,G)`

: It computes the polynomial GCD of  $F$  and  $G$ .

Example:

```
poly_gcd(x^10-y^10,x^25-y^25);
```

### 13.0.6 poly\_grobner\_basis

`poly_grobner_basis(I)`

: It returns the Grobner basis of  $I$ .

`poly_grobner_basis(I | order=key0,v=key1)`

: This function allows optional variables  $order$ ,  $v$

Description:

The optional variable  $v$  is a list of variables which defines the ring of polynomials.

Example:

```
A = poly_grobner_basis([x^2+y^2-4,x*y-1] | order=2,v=[y,x]);
```

### 13.0.7 poly\_hilbert\_polynomial

`poly_hilbert_polynomial(I)`

: It returns the Hilbert polynomial of the ideal  $I$ .

`poly_hilbert_polynomial(I | s=key0,v=key1)`

: This function allows optional variables  $s$ ,  $v$

Description:

The optional variable  $v$  is a list of variables.

Example:

```
poly_hilbert_polynomial([x1*y1,x1*y2,x2*y1,x2*y2] | s=k,v=[x1,x2,y1,y2]);
```

### 13.0.8 poly\_initial

`poly_initial(I)`

: It returns the initial ideal of  $I$  with respect to the given order.

`poly_initial(I | order=key0,v=key1)`

: This function allows optional variables  $order$ ,  $v$

Description:

The optional variable  $v$  is a list of variables. This function computes  $\text{in}_{\prec}(I)$

Example:

```
poly_initial([x^2+y^2-4,x*y-1] | order=0,v=[x,y]);
```



### 13.0.9 poly\_initial\_coefficients

`poly_initial_coefficients(I)`

: It computes the coefficients of the initial ideal of  $I$  with respect to the given order.

`poly_initial_coefficients(I | order=key0, v=key1)`

: This function allows optional variables *order*, *v*

Description:

The optional variable *v* is a list of variables. The order is specified by the optional variable *order*

Example:

```
poly_initial_coefficients([x^2+y^2-4, x*y-1] | order=0, v=[x, y]);
```

### 13.0.10 poly\_initial\_term

`poly_initial_term(F)`

: It returns the initial term of a polynomial  $F$  with respect to the given weight vector.

`poly_initial_term(F | weight=key0, order=key1, v=key2)`

: This function allows optional variables *weight*, *order*, *v*

Description:

The weight is given by the optional variable *weight* *w*. It returns  $\text{in}_w(F)$

Example:

```
poly_initial_term(x^2+y^2-4 | weight=[100, 1], v=[x, y]);
```

### 13.0.11 poly\_solve\_linear

`poly_solve_linear(Eqs, V)`

: It solves the system of linear equations  $Eqs$  with respect to the set of variables  $V$ .

Example:

```
poly_solve_linear([2*x+3*y-z-2, x+y+z-1], [x, y, z]);
```

### 13.0.12 poly\_sort

`poly_sort(F)`

: It expands  $F$  with a given variables  $v=V$  and a given weight  $w=W$ . It returns a quote object. If *truncate* option is set, the expansion is truncated at the given degree.

`poly_sort(F | v=key0, w=key1, truncate=key2)`

: This function allows optional variables *v*, *w*, *truncate*

Example:

```
poly_sort((x-y-a)^3 | v=[x, y], w=[-1, -1])
returns a series expansion in terms of x and y.
```

## 14 複体 (標準数学函数)

## 15 グラフィックライブラリ (2 次元)

## 16 Graphic Library (2 dimensional)

ライブラリ `glib` は, Risa/Asir の グラフィック基本関数 (`draw_obj`) に対する, 昔の BASIC のような単純なインタフェースを提供する.

### 16.0.1 `glib_clear`

`glib_clear()`  
: Clear the screen.

### 16.0.2 `glib_flush`

`glib_flush()`  
: ; Flush the output. (Cfep only. It also set `initGL` to 1.).

### 16.0.3 `glib_line`

`glib_line(X0,Y0,X1,Y1)`  
: It draws the line  $[X0,Y0] - [X1,Y1]$  with *color* and *shape*

`glib_line(X0,Y0,X1,Y1 | color=key0,shape=key1)`  
: This function allows optional variables *color*, *shape*

Example:

```
glib_line(0,0,5,3/2 | color=0xff00ff);
glib_line(0,0,10,0 | shape=arrow);
```

### 16.0.4 `glib_open`

`glib_open()`  
: It starts the `ox-plot` server and opens a canvas. The canvas size is set to `Glib_canvas_x` X `Glib_canvas_y` (the default value is 400). This function is automatically called when the user calls `glib` functions.

### 16.0.5 `glib_plot`

`glib_plot(F)`  
: It plots an object *F* on the `glib` canvas.

Example 0:

```
glib_plot([[0,1],[0.1,0.9],[0.2,0.7],[0.3,0.5],[0.4,0.8]]);
```

Example 1:

```
glib_plot(tan(x));
```

### 16.0.6 `glib_print`

`glib_print(X,Y,Text)`  
: It put a string *Text* at  $[X,Y]$  on the `glib` canvas.

`glib_print(X,Y,Text | color=key0)`  
: This function allows optional variables *color*

Example:

```
glib_print(100,100,"Hello Worlds" | color=0xff0000);
```

**16.0.7 glib\_ps\_form****glib\_ps\_form(*S*)**: It returns the PS code generated by executing *S* (experimental).

Example 0:

```
glib_ps_form(quote( glib_line(0,0,100,100) ));
```

Example 1:

```
glib_ps_form(quote([glib_line(0,0,100,100),glib_line(100,0,0,100)]));
```

References:

`glib_tops`**16.0.8 glib\_putpixel****glib\_putpixel(*X,Y*)**: It puts a pixel at [*X,Y*] with *color***glib\_putpixel(*X,Y* | *color=key0*)**: This function allows optional variables *color*

Example:

```
glib_putpixel(1,2 | color=0xffff00);
```

**16.0.9 glib\_remove\_last****glib\_remove\_last()**: Remove the last object. `glib_flush()` should also be called to remove the last object. (cfep only).**16.0.10 glib\_set\_pixel\_size****glib\_set\_pixel\_size(*P*)**: Set the size of putpixel to *P*. 1.0 is the default. (cfep only).**16.0.11 glib\_tops****glib\_tops()**: If `Glib_ps` is set to 1, it returns a postscript program to draw the picture on the canvas.

References:

`print_output`**16.0.12 glib\_window****glib\_window(*Xmin,Ymin,Xmax,Ymax*)**: It generates a window with the left top corner [*Xmin,Ymin*] and the right bottom corner [*Xmax,Ymax*]. If the global variable *Glib\_math\_coordinate* is set to 1, mathematical coordinate system will be employed, i.e., the left top corner will have the coordinate [*Xmin,Ymax*].

Example:

```
glib_window(-1,-1,10,10);
```

## 17 OpenXM-Contrib 一般函数

### 17.1 函数一覧

#### 17.1.1 ox\_check\_errors2

`ox_check_errors2(p)`

:: 識別番号  $p$  のサーバのスタック上にあるエラーオブジェクトをリストで戻す.

*return* リスト

$p$  数

- 識別番号  $p$  のサーバのスタック上にあるエラーオブジェクトをリストで戻す.
- エラーオブジェクトのポップはしない.

```
[219] P=sm1.start();
```

```
0
```

```
[220] sm1.sm1(P," 0 get ");
```

```
0
```

```
[221] ox_check_errors2(P);
```

```
[error([7,4294967295,executeString: Usage:get])]
```

```
Error on the server of the process number = 1
```

```
To clean the stack of the ox server,
```

```
type in ox_pops(P,N) (P: process number, N: the number of data you need to pop)
out of the debug mode.
```

```
If you like to automatically clean data on the server stack,
```

```
set XM_debug=0;
```

## 18 OXshell の関数

OXshell はシステムのコマンドを `ox server` より実行する仕組みである。詳しくは `OpenXM/src/kan96xx/Doc/oxshell.oxw` および `OpenXM/doc/Papers/rims-2003-12-16-ja.tex` を見よ。

### 18.0.1 `oxshell.get_value`

`oxshell.get_value(NAME, V)`

: It get the value of the variable *NAME* on the server *ox\_shell*.

Example:

```
oxshell.set_value("abc", "Hello world!");
oxshell.oxshell(["cp", "stringIn://abc", "stringOut://result"]);
oxshell.get_value("result");
```

References:

`oxshell.oxshell` , `oxshell.set_value`

### 18.0.2 `oxshell.oxshell`

`oxshell.oxshell(L)`

: It executes command *L* on a *ox\_shell* server. *L* must be an array. The result is the outputs to stdout and stderr.

Example:

```
oxshell.oxshell(["ls"]);
```

References:

`ox_shell` , `oxshell.set_value` , `oxshell.get_value`

### 18.0.3 `oxshell.set_value`

`oxshell.set_value(NAME, V)`

: It set the value *V* to the variable *Name* on the server *ox\_shell*.

Example:

```
oxshell.set_value("abc", "Hello world!");
oxshell.oxshell(["cat", "stringIn://abc"]);
```

References:

`oxshell.oxshell` , `oxshell.get_value`

## 19 便利な関数

システムの資源にアクセスするためおよび文字列処理の便利な関数を集めてある。

### 19.0.1 util\_filter

`util_filter(Command, Input)`  
: It executes the filter program *Command* with the *Input* and returns the output of the filter as a string.

`util_filter(Command, Input | env=key0)`  
: This function allows optional variables *env*

Example:

```
util_filter("sort", "cat\ndog\ncentipede\n");
```

### 19.0.2 util\_find\_and\_replace

`util_find_and_replace(W, S, Wnew)`  
: It replaces *W* in *S* by *Wnew*. Arguments must be a list of ascii codes.

### 19.0.3 util\_find\_substr

`util_find_substr(W, S)`  
: It returns the position of *W* in *S*. If *W* cannot be found, it returns -1. Arguments must be a list of ascii codes.

### 19.0.4 util\_index

`util_index(V)`  
: It returns the name part and the index part of *V*.

Example:

```
util_index(x_2_3)
```

References:

```
util_v
```

### 19.0.5 util\_load\_file\_as\_a\_string

`util_load_file_as_a_string(F)`  
: It reads a file *F* as a string.

### 19.0.6 util\_part

`util_part(S, P, Q)`  
: It returns from *P*th element to *Q*th element of *S*.

### 19.0.7 util\_read\_file\_as\_a\_string

`util_read_file_as_a_string(F)`  
: It reads a file *F* as a string.



### 19.0.8 util\_remove\_cr

`util_remove_cr(S)`

: It removes `cr/lf/tabs` from *S*. Arguments must be a list of ascii codes.

### 19.0.9 util\_timing

`util_timing(Q)`

: Show the timing data to execute *Q*.

Example:

```
util_timing( quote( fctr(x^50-y^50) ) );
```

### 19.0.10 util\_v

`util_v(V,L)`

: It returns a variable indexed by *L*.

Example:

```
util_v("x", [1,3]);
```

References:

`util_index`

### 19.0.11 util\_write\_string\_to\_a\_file

`util_write_string_to_a_file(Fname,S)`

: It writes a string *S* to a file *Fname*.

## 20 その他のマニュアル

この節では asir-contrib のその他のマニュアルを紹介する。

それからまだ分類がおわっていない関数を解説する。これらの関数は将来は別の独立した節へ移す予定である。

### 20.0.1 dsolv (Solving the initial ideal for holonomic systems)

../dsolv-html/dsolv-ja.html

### 20.0.2 ok\_diff (Okutani's library for differential operators)

../ok\_diff-html/ok\_diff-ja.html

### 20.0.3 ok\_dmodule (Okutani's library for D-modules)

../ok\_dmodule-html/ok\_dmodule-ja.html

### 20.0.4 (Plucker relations)

../plucker-html/plucker-ja.html

### 20.0.5 pfpcoh (Ohara's library for homology/cohomology groups for $p \leq q$ )

../pfpcoh-html/pfpcoh-ja.html

### 20.0.6 (gnuplot ox server for graphics)

../gnuplot-html/gnuplot-ja.html

### 20.0.7 mathematica (Mathematica (TM) ox server)

../mathematica-html/mathematica-ja.html

### 20.0.8 om (om (java) ox server for translating CMO and OpenMath)

../om-html/om-ja.html

### 20.0.9 phc (PHC ox server for solving systems of algebraic equations by the homotopy method)

../phc-html/phc-ja.html

### 20.0.10 sm1 (Kan/sm1 ox server for the ring of differential operators)

../sm1-html/sm1-ja.html

### 20.0.11 tigers (tigers ox server for toric universal Grobner bases)

../tigers-html/tigers-ja.html

### 20.0.12 f\_res (Comuting resultant)

../f\_res-html/f\_res-ja.html

### 20.0.13 mt\_graph (3D grapher)

../mk\_graph-html/mk\_graph-ja.html

### 20.0.14 noro\_mwl (Mordel Weil Lattice)

../noro\_mwl-html/noro\_mwl-ja.html

### 20.0.15 nn\_ndbf (local b-function)

../nn\_ndbf-html/nn\_ndbf-ja.html

### 20.0.16 todo\_parametrize

../todo\_parametrize-html/todo\_parametrize-ja.html

パッケージ `todo_parametrize/todo_parametrize.rr` をロードすることにより、有理曲線のパラメータ表示を見付ける関数である、`parametrize` が利用できるようになる。詳しくは See section “概要” in *Risa/Asir* 代数曲線論用パッケージ説明書を見よ (Web 版 *Risa/Asir* 代数曲線論用パッケージ説明書 ([http://www.math.kobe-u.ac.jp/OpenXM/Current/doc/asir-contrib/html-ja/todo\\_parametrize/todo\\_parametrize-ja\\_toc.html](http://www.math.kobe-u.ac.jp/OpenXM/Current/doc/asir-contrib/html-ja/todo_parametrize/todo_parametrize-ja_toc.html))). このパッケージのマニュアルへの統合はまだできていない。このパッケージはまだ module 構造を利用していないので、既存のライブラリと名前の衝突の可能性がある。

```
[1205] load("todo_parametrize/todo_parametrize.rr");
1
[1425] parametrize(y^2-x^3);
[155*t^2+20*t+1,720*t^4+1044*t^3+580*t^2,155*t^4+20*t^3+t^2,(-x)/(y)]
[1426] parametrize(y^2+x^3);
[-t,1,t^3,(-x)/(y)]
```

### 20.0.17 taji\_alc

../taji\_alc-html/taji\_alc-ja.html

パッケージ `taji_alc.rr` をロードすることにより、一変数代数的コホモロジ群に関連する関数をロードできる。(Web 版 *Risa/Asir* 一変数代数的局所コホモロジ群類に関する *Risa/Asir* パッケージ説明書 ([http://www.math.kobe-u.ac.jp/OpenXM/Current/doc/asir-contrib/ja/taji\\_alc-html/taji\\_alc-ja\\_toc.html](http://www.math.kobe-u.ac.jp/OpenXM/Current/doc/asir-contrib/ja/taji_alc-html/taji_alc-ja_toc.html))).

```
import("taji_alc.rr");
taji_alc.laurent_expansion(x,(x-1)^3);
```

### 20.0.18 Texinfo でないマニュアル, 論文等.

OpenXM documents (<http://www.math.kobe-u.ac.jp/OpenXM/Current/doc/index-doc-ja.html>). には texinfo で書かれていない asir-contrib のファイルや関数のマニュアル, および関連論文へのリンクがある.

(yang, fj\_curve, nk\_mora 等)

索引

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